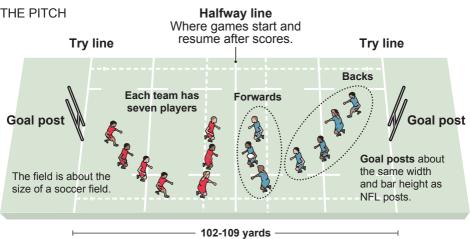


Rugby Sevens' Olympic kick-off

For the first time Rugby Sevens will be played in the Olympics. Sevens differs from rugby union – which was last played at the Olympics in 1924 – in that it has half as many players and the game is much shorter in duration, making for a faster paced game with fewer stoppages.





Games are
7 min. in a half
10 min. a half in final
Extra time is added
if needed.

Kick-off starts the game

The winner of a coin toss chooses to kick or pick an end of the field.



The ball is moved down the field by running, kicking and passing backwards.

Drop

kick

Bounce

TACKLE

Tackle bringing another player to the ground



Ruck Opposing players compete for turned over ball following a tackle.

PENALTIES

SCORING

2 points

after a try.

Conversion: a kick

for extra points

Yellow card 2 min. suspension from game.

Red card out of game for rest of match.

Penalties can result in:

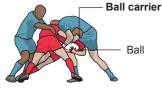
Kick for goal a kick between the posts to score.

Touch kick kick over the sideline, then get the ball back from a lineout.

Tap touch the ball with a foot, then run or pass.

MAUL

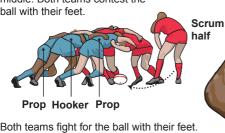
Ball carrier is held off the ground by opponents and at least one teammate, and players attempt to control possession of the ball using their arms.



If a maul is too long, a scrum is awarded in favor of the team moving forward.

SCRUM

For minor infringements. Three players on each side link arms and the ball is rolled through the middle. Both teams contest the



3 points
Penalty or drop goal kick.

5 points
Try: grounding the ball on or over the try line.